WinHive Instant-Win Review — Summary

Date: 9 August 2026

Reviewer: Ali Abdelkader

Scope: Code and sample data only. Not a legal opinion, not a full site audit.

What I looked at

The PHP code that generates winning ticket positions, locks them, checks entries against them, and reveals them afterward — plus a 100-entry test sample with 5 winners.

What I checked

- The winning positions are picked with a proper random number generator, before any entries exist.

- Once positions are generated, they're locked and can't be changed.

- Each entry is only checked against the locked list — never picked by name, email, or payment.

- The published "commitment hash" really does match the winning positions when they're revealed. I recalculated this myself, separately from your script, and got the same result.

- In the 100-entry sample, the 5 recorded winners are exactly the 5 preallocated winning tickets — no more, no less.

- The audit log (100+ entries) is internally consistent and in the right order: lock first, then each entry checked, then reveal last.

- All source files match the hashes you supplied, so I know I reviewed the same code you're describing.

What I found

No problems. The code does what it's described as doing, and the sample data checks out. One tiny style note (not a real issue): one line builds part of a SQL query with a number pasted in directly rather than as a parameter — it's already made safe elsewhere in the code, so it's not exploitable, just not best practice.

Limits of this review

This only covers the files and sample you sent — not logins, payments, hosting, or the live production site. It's a one-time code review, not ongoing monitoring.

Conclusion

The instant-win allocation mechanism works as described: positions are randomly generated and locked before entries exist, entries are matched fairly against the locked list, and the reveal matches what was committed to beforehand.